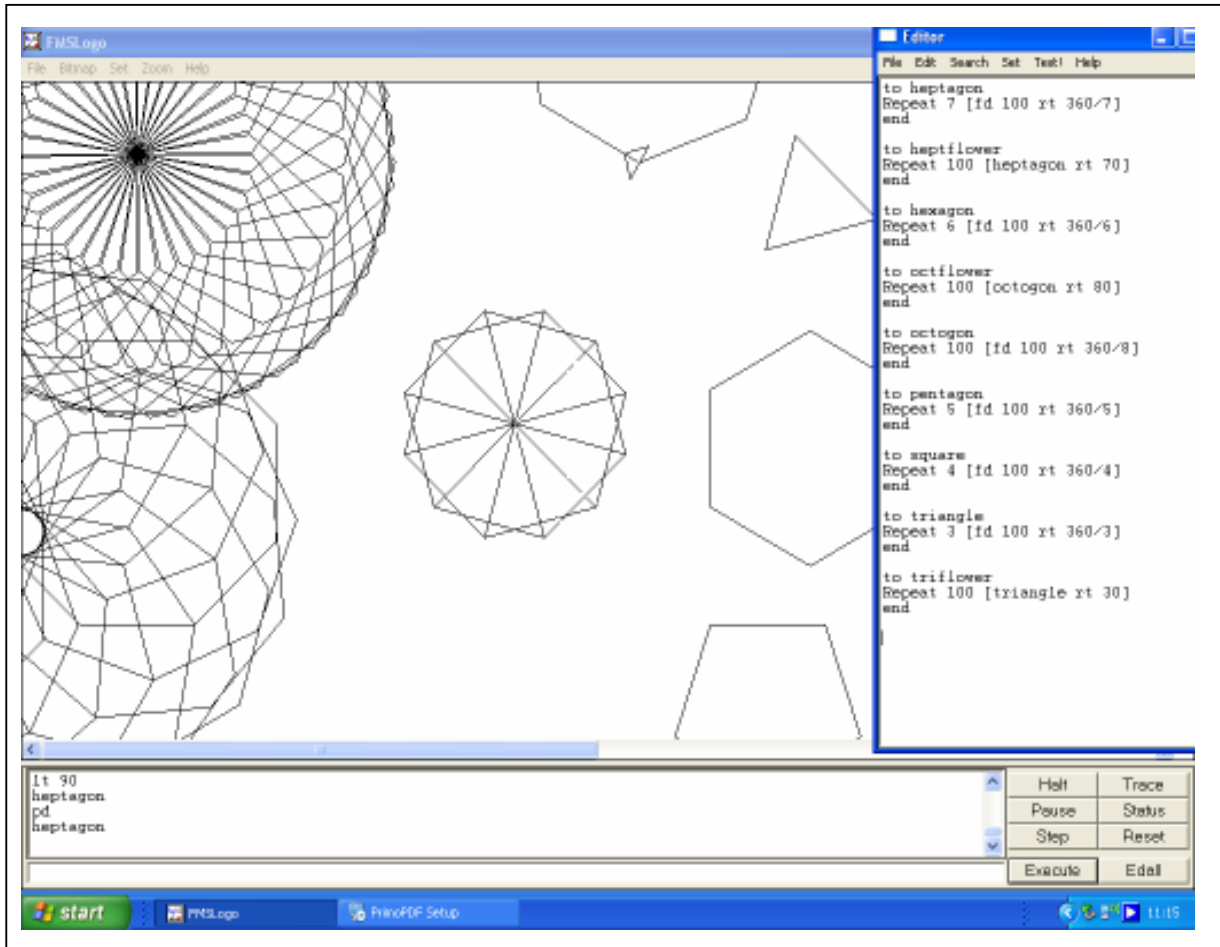


Unit 4E – Modelling effects on screen



Level 3

Pupils begin to organise their task and use ICT to create, organise, amend and present information and ideas. They find information from a range of given sources and use ICT to search, sort and/or graph data to follow simple lines of enquiry. They begin to collect data and **understand how changing one thing affects another in models and simulations**. They recognise the different parts of a computer system.

Teacher commentary:

In this unit children have learned how to control the movements of an on screen "turtle." Children have learned simple commands and then experimented with changing variables including distance, angle and repetition. They have used their knowledge to produce a variety of polygons and flowers.